MAP

Mobile Application Penetration testing for beginners (Mobile PenTest for Beginers)



Course Introduction

This 3-days intensive course is designed for beginners, providing a comprehensive introduction to the fundamental concepts of mobile security and penetration testing techniques. Attendees will gain essential theoretical knowledge and hands-on skills essential for performing penetration testing on mobile applications. This training equips participants with the ability to recognize, exploit, and remediate security vulnerabilities in mobile applications and devices.

Course Objectives

- To understand the fundamental principles of mobile application security with a focus on the OWASP Top 10 vulnerabilities.
- To learn how to use various penetration testing tools and techniques essential for assessing mobile application security.
- To gain the knowledge of mobile application vulnerabilities such as insecure data storage, insecure authentication, root/jailbreak exploits, and other related security threats.
- To acquire practical skills by conducting hands-on penetration testing on mobile applications, identifying security flaws, and exploiting vulnerabilities, including those found in the OWASP Top 10.

Learning Level

• Fundamental

Course Duration

• 3 Days

Target Group

- Junior penetration tester
- IT auditor
- Developer
- IT operation
- General attendees (ผู้สนใจทั่วไป)

Course Outline

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Day 1

- Introduction to Mobile Application Penetration Testing
- Goals of Mobile App Penetration Testing
- Mobile operating systems (iOS, Android)
- OWASP Mobile Top 10
 - Improper Credential Usage
 - Inadequate Supply Chain Security
 - Insecure Authentication/Authorization
 - Insufficient Input/Output Validation
 - Insecure Communication
 - Inadequate Privacy Controls
 - Insufficient Binary Protections
 - Security Misconfiguration
 - Insecure Data Storage
 - Insufficient Cryptography
- Setting Up the PenTest Environment

<u>Day 2</u>

- Android Architecture
- Android Virtual machines
- Android Security Model
- Setting up a testing environment
- Android build process
- Reversing APKs
- Bypassing Android app security
- Payload encryption (MiTM)
- Other security controls verification
- Input validation on client/server side

Day 3

- iOS Architecture
- Setting up a testing environment
- iOS build process
- Reversing IPAs

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- Bypassing iOS app security
- Payload encryption (MiTM)
- Other security controls verification
- Frida Tutorial
- LAB Hands-On Mobile Application Pentest

Official Training Partner













